

TIME KEEPING ALLOCATION

LANE 1 Kangaroo Flat Sports Club	Seat 1	Bendigo East Swimming Club
	Seat 2	Bendigo East Swimming Club
LANE 2 Farley Pools Australia	Seat 1	Bendigo East Swimming Club
	Seat 2	Bendigo East Swimming Club
LANE 3: Pipe Doctor	Seat 1	Kangaroo Flat Swimming Club
	Seat 2	Kangaroo Flat Swimming Club
LANE 4: ASQ: All Stone Quarries	Seat 1	Kangaroo Flat Swimming Club
	Seat 2	Kangaroo Flat Swimming Club
LANE 5: Travel Centre Bendigo	Seat 1	Bendigo Hawks Aquatic
	Seat 2	Bendigo Hawks Aquatic
LANE 6: GPG Engineers	Seat 1	Bendigo Hawks Aquatic
	Seat 2	Bendigo Hawks Aquatic
LANE 7: Bendigo FORD	Seat 1	Shepparton Swimming Club
	Seat 2	Shepparton Swimming Club
LANE 8 Sally's Pizza	Seat 1	Gisborne Thunder Swimming Club
	Seat 2	Maryborough Swimming Club

***It would be appreciated if all clubs if they could remind timekeepers to make sure they provide their name to the Chief Timekeeper for the official meet records.

Timekeeping is not hard and certainly not as scary as you first think.

Instructions are pretty simple.

Each lane will have these blue 'dolphins'. These connect to the starters' equipment and the computers.

You only need to press one of the buttons on the side to "STOP" the timer when the swimmer touches the wall.

The officials will reset the timers.

If there is no swimmer in your lane you don't need to do anything.

There will also be a traditional stop watch. This is a backup. One of the timekeepers per lane needs to "START" this (watching the starter) when the signal (light) goes. Then simply "STOP" the timer when the swimmer touches the wall (at the same time as the dolphin).

Write the stop watch time next to the swimmers name in your folder.

